

Subsystems for the UAS integration into the airspace

MP1

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Data sheet & User manual

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Contents

1 Introduction

The **MP1** offers highly sensitive tracking through multi-band **ADS-B/GNSS** receiver with **UAT** receiver or **FLARM** receiver.

MP1 based on Aerobits OEM solution equipped with high sensitive RF frontend, inexpensive mPCI/USB or mPCI/PCI converters make it possible to quickly run the card in different systems. Direct installation in a computer's PCI slot opens up new opportunities to access aviation data.

The basic version of module offers the possibility of receiving and decoding ADS-B and Mode-A/C/S in different modes. The analysis of the power/quality of the RF signal and the use of time stamps facilitates the implementation of multilaterations, and the fast UART interface and easy configuration with AT-commands allows for the simple integration of the module with the user's system. In addition, extra interfaces open the way to customize the firmware and extend the module with non-standard functions. There are several communication interfaces, protocols and special functionalities available on request.

MP1 opens the way to the safe integration of UAS into non-segregated airspace, implementation of the **Detect and Avoid** (FLARM) algorithms and reduce separation between airspace users.

Aerobits has also UAT version of **MP1** board. UAT is intended for general aviation and smaller aircraft, particularly those flying below 18,000 feet in U.S. airspace, unlike the 1090 MHz ADS-B system, which is mainly used by commercial and high-altitude aircraft. This separation helps prevent signal congestion, offering a dedicated channel for general aviation while supporting situational awareness and safety enhancements.

It is a perfect solution for permanent installation in open areas for constant airspace monitoring and conducting VLOS/BVLOS operation where safety is critical.

Note:

The device to operate on FLARM frequency requires FLARM UAS license. The license must be obtained with the device from Aerobits upon purchase. FLARM library expire after year and must be updated with latest firmware.

Important:

Each firmware version becomes its own documentation. This document is relevant for firmware version 1.6.0. If your firmware version is different please find relevant documentation on our website [aerobits.pl.](https://aerobits.pl)

1.1 Available variants

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1.2 Features

- **ADS-B receiver implementation on a mPCI standard**
- **Receiving of ADS-B, Mode-A/C/S with RF signal strength/quality analysis**
- **Time stamp (raw data only) for multilateration**
- **Multiple supported protocols, i.a. RAW HEX, CSV, AERO, MAVLink, ASTERIX, GDL90**
- **Integrated high quality GNSS position source**
- **Licensed FLARM receiver**
- **Receiving of UAT**
- **High-resolution ADC with real-time signal processing; best-in-class aircraft tracking**
- **Simple module integration via USB or UART interface and AT commands**

For more information please contact [support@aerobits.pl.](mailto:support@aerobits.pl)

2 Technical parameters

2.1 Basic technical information

Table 1: General technical parameters

2.2 Electrical specification

2.2.1 Basic electrical parameters

Table 2: General electrical parameters

2.2.2 PIN definition

Table 3: Descriptions of MP1 connector pins.

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2.2.3 LED indicators

Table 4: Descriptions of LEDs.

2.3 Mechanical specification

2.3.1 Mechanical parameters

Table 5: Mechanical parameters of the MP1.

2.3.2 Dimensions

2.3.3 Connectors

Table 6: Descriptions of used connectors.

3 MP1 customization

3.1 Diagram

Diagram contains overal idea of MP1 device:

Fig. 1: Diagram of MP1 based on STM.

4 UART configuration

Communication between module and host device is done using UART interface.

In CONFIGURATION and BOOTLOADER state transmission baud is fixed at 115200bps.

The UART interface uses settings as described in table below:

Table 7: Descriptions of UART settings.

5 Principle of operation

During work module goes through multiple states. In each state operation of the module is different. Each state and each transition is described in paragraphs below.

5.1 States of operation

5.1.1 BOOTLOADER state

This is an initial state of after restart. Firmware update is possible here. Typically module transits automatically to RUN state. It is possible to lock module in this state (prevent transition to RUN state) using one of BOOTLOADER triggers. UART baud is constant and is set to 115200bps. After powering up module, it stays in this state for up to 3 seconds. If no BOOTLOADER trigger is present, module will transit to RUN state. Firmware upgrade is possible using Micro ADS-B App software. For automated firmware upgrading scenarios, aerobits_updater software is available. To acquire this program please contact: [sup](mailto:support@aerobits.pl)[port@aerobits.pl.](mailto:support@aerobits.pl)

5.1.2 RUN state

In this state module is broadcasting drone identification data. In this state module is working and receiving the data from aircrafts. It uses selected protocol to transmit received and decoded data to the host system. In this state of operation module settings are loaded from non-volatile internal memory, including main UART interface's baud.

5.1.3 CONFIGURATION state

In this mode change of stored settings is possible. Operation of the module is stopped and baud is set to fixed 115200bps. Change of settings is done by using AT-commands. Changes to settings are stored in non-volatile memory on exiting this state. Additional set of commands is also available in this state, allowing to e.g. reboot module into BOOTLOADER state, check serial number and firmware version. It is possible to lock module in this state (similarly to BOOTLOADER) using suitable command.

5.2 Transitions between states

For each of state transitions, different conditions must be met, which are described below. Generally, the only stable state is RUN. Module always tends to transit into this state. Moving to other states requires host to take some action.

5.2.1 BOOTLOADER to RUN transition

BOOTLOADER state is semi-stable: the module requires additional action to stay in BOOTLOADER state. The transition to RUN state will occur automatically after short period of time if no action will be taken. To prevent transition from BOOT-LOADER state, one of following actions must be processed:

- Send *AT+LOCK=1* command while device is in BOOTLOADER state (always after power on for up to 3s)
- Send AT+REBOOT_BOOTLOADER command in CONFIGURATION state. This will move to BOOTLOADER state and will lock module in this state.

If none of above conditions are met, the module will try to transit into RUN state. Firstly it will check firmware integrity. When firmware integrity is confirmed, module will transit into RUN state, if not, it will stay in BOOTLOADER state.

To transit into RUN state:

• If module is locked, send $AT+LOCK=0$ command

When module enters RUN mode it will send AT+RUN_START command.

5.2.2 RUN to CONFIGURATION transition

To transit from RUN into CONFIGURATION state, host should do one of the following:

• Send AT+CONFIG=1 (using current baud).

When module leaves RUN state it sends AT+RUN_END message, then AT+CONFIG_START message on entering CONFIGU-RATION state. The former is sent using baud from settings, the latter always uses 115200bps baud.

5.2.3 CONFIGURATION to RUN transition

To transit from CONFIGURATION into RUN state, host should do one of the following:

• Send AT+CONFIG=0 command.

When module leaves CONFIGURATION state it sends AT+CONFIG_END message, then AT+RUN_START message on entering RUN state. The former is always sent using 115200bps baud, the latter uses baud from settings.

5.2.4 CONFIGURATION to BOOTLOADER transition

To transit from CONFIGURATION into BOOTLOADER state, host should do one of the following:

- Send AT+REBOOT_BOOTLOADER command.
- Send AT+REBOOT and when module enters BOOTLOADER state, prevent transition to RUN state.

When entering the bootloader state, the module sends $AT+BOOTLOADER_START$.

6 System configuration

In RUN state, operation of the module is determined based on stored settings. Settings can be changed in CONFIGURATION state using AT-commands. Settings can be written and read.

Note:

New values of settings are saved in non-volatile memory when transitioning from CONFIGURATION to RUN state.

Settings are restored from non-volatile memory during transition from BOOT do RUN state. If settings become corrupted due to memory fault, power loss during save, or any other kind of failure, the settings restoration will fail, loading default values and displaying the AT+ERROR (Settings missing, loaded default) message as a result. This behavior will occur for each device boot until new settings are written by the user.

6.1 System settings

6.1.1 Write settings

After writing a new valid value to a setting, an AT+OK response is always sent.

AT+SETTING=VALUE

```
For example AT+SYSTEM_STATISTICS=1
```
Response: AT+OK

6.1.2 Read settings

AT+SETTING?

For example: AT+SYSTEM_STATISTICS?

Response: AT+SYSTEM_STATISTICS=1

6.1.3 Settings description

AT+SETTING=?

For example: AT+SYSTEM_STATISTICS=?

Response:

```
Setting: SYSTEM_STATISTICS
Description: System statistics protocol(0:none, 1:CSV, 2:JSON)
Access: Read Write
Type: Integer decimal
Range (min.): 0
Range (max.): 2
Preserved: 1
Requires restart: 0
```
6.1.4 Errors

Errors are reported using following structure:

```
AT+ERROR (DESCRIPTION)
```
DESCRIPTION is optional and contains information about error.

6.1.5 Command endings

Every command must be ended with one of the following character sequences: "\n", "\r" or "\r\n". Commands without suitable ending will be ignored.

6.1.6 Uppercase and lowercase

All characters (except preceding AT+) used in command can be both uppercase and lowercase, so following commands are equal:

AT+SYSTEM_STATISTICS?

AT+sYSTEM_staTISTICS?

This statement is true in configuration state, not in bootloader state. in bootloader state all letters must be uppercase.

6.1.7 Settings

Table 8: Descriptions of system settings.

6.1.8 Example

As an example, to switch The Aerobits device to CSV protocol, one should send following commands. "<<" indicates command sent to module, ">>" is a response.

```
<< AT+CONFIG=1\ r\>> AT+OK\r\n
<< AT+ADSB_RX_PROTOCOL_DECODED=1\r\n
>> AT+OK\r\n
<< AT+CONFIG=0\n\trthinspace\negthinspace\urcornern
>> AT+OK\r\n
```
6.2 Commands

Apart from settings, module supports set of additional commands. Format of this commands are similar to those used for settings, but they do not affect operation of module in RUN state.

6.2.1 Commands in BOOTLOADER and CONFIGURATION state

AT+LOCK

AT+LOCK=1 - Set lock to enforce staying in BOOTLOADER or CONFIGURATION state AT+LOCK=0 - Remove lock AT+LOCK? - Check if lock is set

AT+BOOT

AT+BOOT? - Check if module is in BOOTLOADER state

Response:

AT+BOOT=0 - module in CONFIGURATION state AT+BOOT=1 - module in BOOTLOADER state

6.2.2 Commands in CONFIGURATION state

AT+CONFIG

AT+CONFIG=0 - Transition to RUN state. AT+CONFIG? - Check if module is in CONFIGURATION state.

Response:

```
AT+CONFIG=0 - module in RUN state AT+CONFIG=1 - module in CONFIGURATION state (baudrate 115200)
AT+CONFIG=2 - module in CONFIGURATION state (baudrate as set)
```
AT+SETTINGS?

AT+SETTINGS? - List all settings. Example output:

```
AT+BAUDRATE=0
AT+BOOT=0
AT+CONFIG=1
AT+DEVICE=TR-1F
AT+FIRMWARE_VERSION=2.72.1.0 (Jun 17 2024)
AT+LOCK=0
AT+SERIAL_NUMBER=22-0000309
AT+SYSTEM_LOG=0
AT+SYSTEM_STATISTICS=0
AT+ADSB_RX_PROTOCOL_DECODED=1
AT+ADSB_RX_PROTOCOL_INC=0
AT+ADSB_RX_PROTOCOL_RAW=0
AT+ADSB_STATISTICS=1
AT+ADSB_TX_EMITTER_CAT=0
AT+ADSB_TX_ENABLED=1
AT+ADSB_TX_ICAO=000000
AT+ADSB_TX_IDENT=
AT+ADSB_TX_ON_BOOT=1
```
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```
AT+ADSB_TX_PWR=2
AT+ADSB_TX_SQUAWK=0000
AT+ADSB_TX_SURFACE=0
AT+ADSB_TX_TRANSPONDER_PRESENT=0
AT+FLARM_INFO=LIBFLARM-2.03, expires: 2025-03-01, status: OK
AT+FLARM_RX_PROTOCOL_DECODED=1
AT+FLARM_STATISTICS=0
AT+FLARM_TX=1
AT+FLARM_TX_AIRCRAFT_TYPE=13
AT+GNSS_RX_PROTOCOL_RAW=0
AT+SENSOR_PROTOCOL_DECODED=0
AT+ASTERIX_SAC=1
AT+ASTERIX_SIC=129
```
AT+HELP

AT+HELP - Show all settings and commands with descriptions. Example output:

```
SETTINGS:
SYSTEM:
   AT+BAUDRATE=0 [Baudrate of serial interface (0:115200, 1:921600, 2:3000000,
\rightarrow3:57600)]
   AT+BOOT=0 [Is firmware in bootloader mode]
   AT+CONFIG=1 [CONFIG mode (0:disable, 1:baudrate 115200, 2:baudrate as set)]
   AT+DEVICE=IDME-PRO [Device type's name]
   AT+LOCK=0 [Device in CONFIG mode (0:no lock, 1:lock)]
   AT+SERIAL_NUMBER=18099300000323 [Device's serial number]
   AT+SYSTEM_LOG=0 [System logs (0:disable, 1:enable)]
   AT+SYSTEM_STATISTICS=0 [System statistics protocol(0:none, 1:CSV, 2:JSON)]
   AT+FIRMWARE_VERSION=1.22.5.0 (Aug 7 2024) [Device's firmware version]
GNSS:
   AT+GNSS_RX_PROTOCOL_RAW=0 [GNSS_RX RAW protocol (0:none, 5:NMEA)]
SENSORS:
   AT+SENSORS_PROTOCOL_DECODED=0 [SENSORS decoded protocol (0:none, 1:CSV,3:JSON)]
COMMANDS:
   AT+3RD_PARTY_LICENSES [Displays licenses of third party software]
   AT+BLUETOOTH MAC [Bluetooth device mac address]
   AT+DRONE_ID_OPERATOR_ID [Operator message payload]
   AT+HELP [Show this help]
   AT+INFO [Display device information]
   AT+REBOOT [Reboot system]
   AT+REBOOT BOOTLOADER [Reboot to bootloader]
   AT+SETTINGS_DEFAULT [Loads default settings]
   AT+TEST [Responds "AT+OK"]
   AT+WIFI_MAC [WiFI device mac address]
```
AT+SETTINGS_DEFAULT

AT+SETTINGS_DEFAULT - Set all settings to their default value.

AT+SERIAL_NUMBER

AT+SERIAL_NUMBER? - Read serial number of module.

Response:

AT+SERIAL_NUMBER=07-0001337

AT+FIRMWARE_VERSION

AT+FIRMWARE_VERSION? - Read firmware version of module.

Response:

AT+FIRMWARE_VERSION=2.73.1.0 (Jun 27 2024)

AT+REBOOT

AT+REBOOT - Restart module.

AT+REBOOT_BOOTLOADER

AT+REBOOT_BOOTLOADER - Restart module to BOOTLOADER state.

Note:

NOTE: This command also sets lock.

6.2.3 Commands in RUN state

AT+CONFIG=1 - transition to CONFIGURATION state (baudrate 115200). AT+CONFIG=2 - transition to CONFIGURATION state (baudrate as set).

Note:

NOTE: This command also sets lock.

7 Protocols

Each system has protocols unique to it, but protocols common to all systems such as the CSV protocol are also used. All the protocols used in our products will be presented below.

7.1 Decoded protocols

- CSV comma separated values as plain text
- Mavlink binary protocol used by Pixhawk and other flights controllers
- JSON text based format represents data as structured text
- GDL90 binary protocol for ingestion into Electronic Flight Bag applications
- ASTERIX binary protocol used for exchanging surveillance-related information in air traffic management

7.2 RAW protocols

- HEX hexadecimal protocol is unprocessed data sended by aircraft
- BEAST binary protocol used by program like dump1090
- JSON it is JSON standard format with raw HEX frames inside structures
- HEXd it is HEX protocol without extra fields, special prepared for dump1090

7.3 Statistics protocol

• CSV - comma separated values as plain text

7.4 CSV protocol (AERO)

CSV protocol is simple text protocol, that allows fast integration and analysis of tracked aircrafts. CSV messages start with '#' character and ends with " $\langle r \rangle$ " characters. There are following types of messages:

- 1. ADS-B Aircraft message,
- 2. FLARM Aircraft message,
- 3. UAT Aircraft message,
- 4. RID Aircraft message,
- 5. Systems statistics messages,
- 6. Sensors messages.

Note:

In future versions, additional comma-separated fields may be introduced to any CSV protocol message, just before CRC field, which is guaranteed to be at the end of message. All prior fields are guaranteed to remain in same order.

7.4.1 CRC

Each CSV message includes CRC value for consistency check. CRC value is calculated using standard CRC16 algorithm and its value is based on every character in frame starting from '#' to last comma ',' (excluding last comma). After calculation, value is appended to frame using hexadecimal coding. Example function for calculating CRC is shown below.

```
uint16_t crc16(const uint8_t* data_p, uint32_t length){
    uint8_t x;
    uint16_t crc = 0xFFFF;
    while (length--){
        x = crc>>8 \wedge *data_p++;
        x^{\sim} = x \rightarrow 4;crc = (crc<<8) ^ ((uint16_t)(x<<12)) ^ ((uint16_t)(x<<5)) ^ ((uint16_t)x);
    }
    return swap16(crc);
}
```
7.5 MAVLink protocol

MAVLink (Micro Air Vehicle Link) is a lightweight, efficient communication protocol designed primarily for unmanned aerial vehicles (UAVs), but it is also used in other robotic systems, including ground and marine vehicles. MAVLink facilitates communication between a ground control station (GCS) and an onboard autopilot, as well as between onboard components such as sensors, cameras, and controllers.[\(here\)](https://mavlink.io/en/messages).

7.5.1 Common Use Cases

- Flight Control: Communicating flight commands and receiving telemetry from UAVs.
- Sensor Integration: Transmitting data from onboard sensors to the ground station or other components.
- Mission Planning: Sending waypoints and mission plans to the UAV from the ground station.
- Remote Monitoring: Monitoring the health and status of the UAV during flight.

Overall, MAVLink is a versatile and robust protocol that has become the standard for UAV communication, particularly in the open-source community.

7.6 JSON protocols

JSON (JavaScript Object Notation) is a lightweight, text-based data interchange format that is easy for humans to read and write and easy for machines to parse and generate. JSON is widely used for transmitting data between a server and a web application, as well as for configuration files, data storage, and APIs.

Each message is encoded as separate JSON object, without any excess whitespace, consisting of fields described in table below:

```
{
    "src": "ID-0000001",
    "ts": 69061337,
    "ver": 1,
    "gnss": {
    }
}
```
Table 9: Description of main JSON fields.

Note:

The order of JSON object fields in any part of message may vary between firmware revisions and messages.

Some JSON objects have fields, of which values may sometimes be unknown. In this case, they are skipped in JSON output. In following chapters, each of those fields are explicitly marked as omittable.

In case of JSON objects consisting of only omittable fields, if none of them are set, the whole object may be omitted.

The *ver* field indicates JSON protocol version. Future ICD versions may introduce additional fields without chang- ing the version number. If a breaking change occurs in Ground Station with Linux JSON specification, the version number is guaranteed to be incremented.

Note:

The version number of JSON protocol described in this document is 1.

7.6.1 Status section

The "status" section contains status information related to OEM TT-Multi-RF itself. The example JSON message with this section fields described:

```
{
   "src": "ID-0000001",
    "ts": 69061337,
    "ver": 1,
    "status": {
        "fw": "30903679(Jan 15 2021)",
    }
}
```
Table 10: Description of status JSON fields.

7.7 Statistics protocol

Statistic protocols contains system information. These information can be used to diagnose system health.

7.7.1 CSV statistic protocol

Format of that frame is shown below:

#S:CPL,UPT,CRC\r\n

CPL - CPU load in %

UPT - Time since statistic was enabled

CRC - Value is calculated using standard CRC16 algorithm

8 ADS-B receiver subsystem

8.1 Settings

Table 11: Descriptions of ADS-B settings.

8.1.1 ASTERIX settings

Works only if ADSB_RX_PROTOCOL_DECODED=ASTERIX is selected

8.2 Protocols

8.2.1 ADS-B decoded protocols

ADS-B CSV protocol

This message describes state vector of aircraft determined from ADS-B messages and is sent once per second. The message format is as follows:

#A:ICAO,FLAGS,CALL,SQ,LAT,LON,ALT_BARO,TRACK,VELH,VELV,SIGS,SIGQ,FPS,NICNAC,ALT_GEO, ECAT, CRC\r\n

Table 13: Descriptions of ADS-B fields.

Table 14: Descriptions of ADS-B FLAGS field.

The NIC/NAC bitfield is transmitted in big endian hexadecimal format without leading zeros. Table 11 describes its bitfield layout. The meaning of NIC/NAC indicators is exactly the same as described in ED-102A.

Table 15: Structure of NIC/NAC bitfield in CSV protocol.

The emitter category values returned in ecat field is shown in table below:

Table 16: ADS-B emitter category values in CSV protocol.

If data of any field of frame is not available, then it is transmitted as empty. For example:

#A:4D240E,3F00,,7273,53.47939,14.55892,28550,23,510,1408,-71,5,9,938,28850,,A9FE\r\n

 $#A:4D240E,3F00,7273,53.52026,14.58906,29075,23,506,1600,$

Note:

SIGS and **SIGQ** fields are updated based on raw MODE-S frames. They are calculated from frames received in last second. If there were no receiver frames (FPS=0), those fields will not be updated.

Note:

LAT and **LON** are transmitted differently for aircraft on the surface and in airborne. ADSB messages send from airborne aircrafts are unambiguous. Surface messages needs reference position which is used to determine final position of the aircraft. Aerobits devices if it is possible use their own position as reference. For devices without GNSS functionality reference position is set using last received airborne aircraft.

ADS-B MAVLink protocol

The device can be switched to use MAVLink protocol. This can be achieved by altering ADSB_RX_PROTO- COL_DECODED setting. When MAVLink protocol is used, module is sending list of aircraft's every second. MAVLink messages have standardized format, which is well described on official protocol webpage [\(here\)](https://mavlink.io/en/messages).

ADS-B Aircraft message

Aircrafts are encoded using ADSB_VEHICLE message [\(ADSB_VEHICLE\)](https://mavlink.io/en/messages/common.html#ADSB_VEHICLE). MAVLink message contains several data fields which are described below.

Table 17: MAVLink ADSB_VEHICLE message description.

ADS-B ASTERIX protocol

The device can be switched to use ASTERIX binary protocol. This can be achieved by altering ADSB_RX_PROTOCOL_DE-CODED setting. When ASTERIX protocol is used, module is sending list of aircrafts every second. Aircrafts are encoded using I021 ver. 2.1 message. Also, once per second the device sends a heartbeat message using I023 ver. 1.2 format in Ground Station Status variant. When running Transceiver TR-1F with ASTERIX, ASTERIX_SIC and ASTERIX_SAC settings are available.

For further reference of parsing ASTERIX frames, please see relevant official documentation:

- I021 messages: [CAT021 EUROCONTROL Specification for Surveillance Data Exchange Part 12: Category 21](https://www.eurocontrol.int/publication/cat021-eurocontrol-specification-surveillance-data-exchange-asterix-part-12-category-21)
- I023 messages: [CAT023 EUROCONTROL Specification for Surveillance Data Exchange Part 16: Category 23](https://www.eurocontrol.int/publication/cat023-eurocontrol-specification-surveillance-data-exchange-part-16-category-23)

ADS-B GDL90 protocol

The device can be configured to use GDL90 binary protocol. This can be achieved by altering ADSB_RX_PROTOCOL_DE-CODED setting. When GDL90 protocol is used, module is sending list of aircrafts every second. Aircrafts are encoded using Traffic Report (#20) message. Also, once per second device sends Heartbeat (#0), Ownship Report (#10) and Ownship Geometric Altitude (#11) messages.

For further reference of parsing GDL90 frames see relevant documentation: [GDL90 Data Interface Specification](https://www.faa.gov/sites/faa.gov/files/air_traffic/technology/adsb/archival/GDL90_Public_ICD_RevA.PDF)

The ADS-B vehicle may transmit barometric, as well as geometric altitude.The ADSB_RX_PROTOCOL setting allows for

toggling Traffic Report altitude transmit priority:

- When set to 0, altitude field will be filled with geometric altitude first. If not available, barometric altitude will be used.
- When set to 1, barometric altitude wil be preferred.

Note:

Currently, only ADS-B aircrafts are reported via this protocol. To obtain information about aircrafts reported from FLARM hardware, please use any other supported protocol.

ADS-B Decoded JSON protocol

The "adsb" section contains aircraft information determined by OEM TT-Multi-RF internal ADS-B processing engine. The messages are encoded as JSON array with at least one entry. Each entry is an object consisting of fields denoted in table *[adsb](#page-28-0)* (page 29).. Reports for each ADS-B aircraft are updated once every second.

```
{
    "src": "33-0000683",
    "ts": 69061337,
    "ver": 1,
    "adsb": [
        {
            "icao": "780A3F",
            "flags": {
                "groundState": false,
                "updAltBaro": true,
                "updAltGeo": true,
                "updPosition": true,
                "updTrack": true,
                "updVeloH": true,
                "updVeloV": true
            },
            "sigStr": -67,
            "sigQ": 9,
            "lat": 34.39696,
            "lon": -85.1055,
            "altBaro": 35000,
            "geoAlt": 36975,
            "track": 143.78,
            "velH": 528,
            "velV": 0,
            "mag_heading": 123.1,
            "true_heading": 125.5,
            "ias": 100,
            "tas": 100,
            "roll": 2.1,
            "nav_qnh": 1013.59,
            "nav_altitude_mcp": 35008,
            "nav_altitude_fms": 35008,
            "nav_modes": {
                "althold": false,
                "approach": false,
                "autopilot": false,
```
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```
"lnav": false,
                "tcas": true,
                "vnav": false
            },
            "nav_heading": 151.17,
            "call": "CPA3174",
            "ecat": 5,
            "squawk": "5730",
            "nacp": 9,
            "nacv": 1,
            "nicBaro": 1,
            "nic": 8
        }
    ]
}
```
Table 18: Descriptions of JSON ADS-B section fields.

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Table 18 – continued from previous page

The emitter category values returned in *ecat* field is shown in table below:

Table 19: ADS-B emitter category values in JSON protocol.

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8.2.2 ADS-B raw protocols

ADS-B HEX protocol

This protocol is dedicated for raw Mode-A/C/S frames acquisition. In this special mode of operation, output frames are not processed, nor validated in any way. All processing, checksum validation, etc. must be done on user's side. All raw frames, regardless of type, start with '*' and end with ';' ASCII characters, whereas their content is encoded in hexadecimal format, MSB first. At the end, extended fields are appended to frame.

*RAW_FRAME;(SIGS,SIGQ,TS1s,TS24h)\r\n

Table 20: Descriptions of RAW extended messages.

Note:

To use multilateration, TS value must be calibrated using calibration value from statistics message.

Note:

TS field is available when precise PPS signal from GNSS source is applied to module to 1PPS pin.

Mode-S raw frames

Short and long frames consist accordingly of 7 or 14 data bytes. Examples of raw MODE-S frames:

- Short frame: *5D4B18FFFC710B; (-70, 3, 75BCD15, 2B5792B49315)\r\n
- Long frame: *8D4CA7E858B9838206BA422BBD7B;(-71,4,75BCD15, 2B5792B49315)\r\n

Mode-AC raw frames

Note:

It is impossible to reliably distinguish between MODE-A and MODE-C frames based only on received signal on 1090MHz.

Starting with firmware 2.7.0, each frame is interpreted as squawk and formatted as 4 octal digits. They can also be read as binary frame with 4 hexadecimal digits, with bits being set as shown in table below.

Table 21: Description of bits in raw Mode-A/C frames in new protocol version.

Examples of raw MODE-A/C frames using this format are as follows:

- *0363;(979,151,75BCD15, 2B5792B49315)\r\n
- $*7700;$ (995,167,75BCD15, 2B5792B49315)\r\n

ADS-B HEXd protocol

Important:

This is RAW HEX protocol standardized for dump1090, without additional fields after ;

ADS-B Beast protocol

Original specification: [documentation](https://github.com/firestuff/adsb-tools/blob/master/protocols/beast.md)

Format

All data is escaped: $0x1a -> 0x1a 0x1a$. Note that synchronization is still complex, since $0x1a 0x31$ may be the start of a frame or mid-data, depending on what preceded it. To synchronize, you must see, in order:

- $!= 0x1a$
- \bullet 0x1a
- 0x31, 0x32, 0x33

Escaping makes frame length for a given type variable, up to $2 + (2 * data_length_sum)$

Frame structure

- $0x1a$
- 1 byte frame type (see types below)
- 6 byte MLAT timestamp (see below)

Frame types

- 0x31: Mode-AC frame
	- **–** 1 byte RSSI
	- **–** 2 byte Mode-AC data
- 0x32: Mode-S short frame
	- **–** 1 byte RSSI
	- **–** 7 byte Mode-S short data
- 0x33: Mode-S long frame
	- **–** 1 byte RSSI
	- **–** 14 byte Mode-S long data

MLAT timestamp

The MLAT timestamp included in each frame is the big-endian value of a 12 MHz counter at the time of packet reception. This counter isn't calibrated to external time, but receiving software can calculate its offset from other receiving stations across multiple packets, and then use the differences between station receive timing to calculate signal source position.

FlightAware's dump1090 fork sends 0x00 0x00 0x00 0x00 0x00 0x00 when it has no MLAT data.

RSSI

FlightAware's dump1090 fork sends 0xff when it has no RSSI data.

Examples

- 0x1a 0x32 0x08 0x3e 0x27 0xb6 0xcb 0x6a 0x1a 0x1a 0x00 0xa1 0x84 0x1a 0x1a 0xc3 0xb3 0x1d
	- **–** 0x1a: Frame start
	- **–** 0x32: Mode-S short frame
	- **–** 0x08 0x3e 0x27 0xb6 0xcb 0x6a: MLAT counter value
		- ∗ Decimal: 9063047285610
	- **–** 0x1a 0x1a: Signal level
		- ∗ Unescaped: 0x1a
		- ∗ Decimal: 26
		- ∗ 26 / 255 * 100
	- **–** 0x00 0xa1 0x84 0x1a 0x1a 0xc3 0xb3 0x1d: Mode-S short data
		- ∗ Unescaped: 0x00 0xa1 0x84 0x1a 0xc3 0xb3 0x1d

ADS-B raw JSON protocol

The "raw" section contains raw, unprocessed and unfiltered ADS-B frames gathered by OEM TT-Multi-RF , which can be used e.g. for multilateration and other low-level analysis. Raw messages are encoded as JSON array with at least one entry. Each array entry is a separate array containing values as described below

```
{
    "src": "ID-0000001",
    "ts": 69061337,
    "ver": 1,
    "raw": [
         \lceil"18A9725A4C842D",
             -78,2,
             "295CAB573A77"
         ]
```
(continues on next page)

Date: 2024-11-13 Document ref: 33p-1.6.0

This document is subject to change without notice. For technical questions, contact: support@aerobits.pl

}

]

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Table 22: Descriptions of JSON ADS-B Raw section fields.

Warning:

Due to constrained throughput of device communication, transmission of some raw frames may be skipped in heavy aircraft traffic situations.

8.2.3 ADS-B statstics protocols

ADS-B CSV statistic protocol

This message contains some useful statistics about operation of module. Format of that frame is shown below:

#AS:FPSS,FPSAC,CALIB,CRC\r\n

- FPSS All received mode S frames per second
- FPSAC All received mode A/C frames per second
- CALIB Real uC frequency based on GNSS module (PPS)
- CRC Value is calculated using standard CRC16 algorithm

9 FLARM receiver or transceiver subsystem

Attention:

The DRS-1 or MP1 devices are receivers only. Due to the high sensitivity of the FLARM receiver, some products such as the MP1(also GS2L) and DRS-1 do not have FLARM out. Any settings will not affect the transmit system, it is recommended to set all transmit settings to 0.

9.1 Settings

Table 23: Descriptions of FLARM settings.

9.2 Protocols

9.2.1 FLARM decoded protocols

FLARM CSV protocol

This message describes state vector of aircraft received through FLARM radio and is sent once per second.

#ALRM:TYPE,ID,ID_TYPE,AIRCRAFT_TYPE,ALARM_LVL,LAT,LON,ALT,TRACK,VELH,VELV,MOVE_MODE, REL_N, REL_E, R_DIST_H, REL_DIST_V, NEAR_DIST, DIR, STEALTH, NOTRACK\r\n

Table 24: Descriptions of FLARM fields.

Table 25: Descriptions of FLARM aircraft types field.

FLARM MAVLink protocol

Aircrafts reported by FLARM use ADSB_VEHICLE message in same format as described in *[MAVLink ADSB_VEHICLE mes](#page-26-0)[sage description.](#page-26-0)* (page 27) section, with following restrictions:

- The FLARM "Aircraft Type" field is translated to MAVLink "Emitter Category" field as shown in table below.
- ICAO field contains FLARM id value.

Table 26: FLARM Aircraft Type to Emitter Category translation.

FLARM Collision message

Apart from ADS-B messages, FLARM subsystem emits COLLISION messages [\(Mavlink documentation\)](https://mavlink.io/en/messages/common.html#COLLISION). Detailed information about given aircraft can be obtained from ADSB_VEHICLE message directly preceding given COLLISION message.

FLARM ASTERIX protocol

All aircrafts detected by FLARM hardware are reported in same way as ADS-B vehicles, with following restrictions:

- FLARM messages are using SIC = 161, SAC = 0 values. This is the preferred way to distinguish FLARM messages from ADS-B.
- The I021/040 (Target Report Descriptor) field has ATP subfield set to 3 if aircraft id is not ICAO-based (e.g. FLARM id, random id).
- The I021/210 (MOPS Version) field has VNS subfield set to 1.
- The I021/170 (Target Identification) is filled with STEALTH value if FLARM "stealth" flag is set, or NOTRACK value if "notrack" flag is set.
- The I021/020 Emitter Category value is determined from FLARM "Aircraft Type" field as shown below.

Table 27: FLARM Aircraft Type to ASTERIX Emitter Category translation.

FLARM JSON protocol

The "flarm" section contains aircraft information determined by OEM TT-Multi-RF internal FLARM processing engine. The messages are encoded as JSON array with at least one entry. Each entry is an object consisting of fields denoted in table *[FLARM](#page-39-0)* (page 40).. Reports for each FLARM aircraft are updated once every second.

```
{
   "src": "ID-0000001",
    "ts": 69061337,
    "ver": 1,
    "flarm": [
        {
            "idType": 1,
            "id": "DABABE",
            "type": 13,
            "danger": 1,
            "lat": 53.42854,
            "lon": 14.55281,
            "alt": 1725,
            "track": 72.18,
            "hVelo": 10.5,
            "vVelo": 50,
            "movMode": 5,
            "stealth": 1,
            "notrack": 1
        }
    ]
}
```


Table 28: Descriptions of JSON FLARM section fields.

The list of possible FLARM "Aircraft type" values returned in *type* field is shown in table *[ECAT-FLARM](#page-39-1)* (page 40).

9.2.2 FLARM statstics protocols

FLARM CSV statistic protocol

This message contains some useful statistics about operation of module. Format of that frame is shown below:

#FS:FPS,VFR,ERD,ERI,ERW,ERR,FTX\r\n

- FPS All received frames per second
- VFR All valid received frames per second
- ERD For developer purpose only
- ERI For developer purpose only
- ERW For developer purpose only
- ERR For developer purpose only
- FTX All sent frames per second

10 UAT receiver subsystem

10.1 Settings

Table 30: Descriptions of UAT settings.

10.2 Protocols

10.2.1 UAT decoded protocols

UAT CSV protocol

This message describes state vector of aircraft determined from UAT messages and is sent once per second. The message format is as follows:

#U:ICAO,FLAGS,CALL,SQ,LAT,LON,ALT_BARO,TRACK,VELH,VELV,SIGS,SIGQ,FPS,NICNAC,ALT_GEO, ECAT,U_EMERG,U_FLAGS,CRC\r\n

Table 31: Descriptions of UAT fields.

continues on next page

Table 32: Descriptions of UAT FLAGS field.

The NIC/NAC bitfield is transmitted in big endian hexadecimal format without leading zeros. Table 11 describes its bitfield layout. The meaning of NIC/NAC indicators is exactly the same as described in ED-102A.

Table 33: Structure of NIC/NAC bitfield in CSV protocol.

The emitter category values returned in ECAT field is shown in table below:

Table 34: UAT emitter category values in CSV protocol.

continues on next page

Table 34 – continued from previous page

Table 35: Descriptions of UAT U_EMERG status field.

Table 36: Descriptions of UAT U_FLAGS status field.

If data of any field of frame is not available, then it is transmitted as empty. For example:

#U:777888,0,,,90.0000,180.0000,10135,142,657,-23168,0,1,10,7,,,,0,CBA8\r\n

 $#U: 777888, 0, 0.92.4312, 181.0340, 142, 657, -23168, 0.1, 10, 7, 0.DRB4\r\nu$

UAT Decoded JSON protocol

The "uat" section contains aircraft information determined by OEM TT-Multi-RF internal UAT processing engine. The messages are encoded as JSON array with at least one entry. Each entry is an object consisting of fields denoted in table *[Descriptions of](#page-45-0) [JSON UAT section fields.](#page-45-0)* (page 46). Reports for each UAT aircraft are updated once every second.

```
{
    "src":"33-0000687",
    "ts": 69061337,
    "ver":1,
    "uat":[
        {
            "icao":"777888",
            "flags":
            {
                 "groundState":false,
                 "updAltBaro":false,
                 "updPosition":false,
                 "updTrack":false,
                 "updVeloH":false,
                 "updVeloV":false,
                 "updAltGeo":false
            },
            "squawk":7232,
            "call":"N61ZP",
            "lat":90.0000,
            "lon":180.0000,
            "altBaro":150,
            "track":142,
            "velH":10,
            "velV":60,
            "sigStr":0,
            "sigQ":0,
            "fps":11,
            "nicnac":
            {
                 "nacP":0,
                 "nacV":0,
                 "nicBaro":0
                 },
            "altGeo":150,
            "ecat":14,
            "emergency":0,
            "uatFlags":
            {
                 "utcCoupling":false,
                 "cdti":false,
                 "acasOperational":false,
                 "acasActive":false,
                 "identActive":false,
                 "atcActive":false,
                 "headingMagnetic":false,
                 "reservedMS1":0
            }
        }
    ]
```
(continues on next page)

}

(continued from previous page)

Table 37: Descriptions of JSON UAT section fields.

Table 38: Descriptions of JSON UAT nicnac fields.

10.2.2 UAT raw protocols

UAT HEX protocol

This protocol can be selected for UAT. Received UAT frames (including uplink frames) are sent using HEX format. Uplink frames have close to 600 bytes, giving approximately 1200 characters in one line, so serial buffers need to handle this. For example long frame has 48 bytes and will be sent as RAW frame like this:

*0D003039160B600C5F9203618A6FC02C0070AB13FCE6C4A50413F8A00004810000006F 8D311FB08B51C43371A6037CD6;(500,20,7F0A)\r\n

Table 39: Extended UAT messages description.

11 GNSS receiver subsystem

11.1 Settings

Table 40: Descriptions of GNSS settings

11.2 Protocols

11.2.1 GNSS NMEA RAW protocol

Note:

For more information about all NMEA GNSS fields go to [docs.](https://gpsd.gitlab.io/gpsd/NMEA.html)

11.2.2 GNSS JSON protocol

The *gnss* section contains basic GNSS information. This message is sent once per second. The example JSON message with "gnss" section fields described:

```
{
    "src": "ID-0000001",
    "ts": 69061337,
    "ver": 1,
    "gnss": {
        "fix": 1,
        "lat": 53.42854,
        "lon": 14.55281,
        "altWgs84": 499.6,
        "altMsl": 508.6,
        "track": 127.3,
        "hVelo": 10.5,
        "vVelo": 25,
        "gndSpeed": [
             5.2,
             2.1
        \left| \right|,
         "acc": {
             "lat": 5.2,
             "lon": 2.1,
             "alt": 3.6
        },
        "nacp": 12,
        "nacv": 2,
        "nic": 12
    }
}
```
Table 41: Descriptions of JSON GNSS section fields.

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